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| **Week** | **Task(s)/Feature(s) – Implementer(s)** |
| 0 | Configuration Management Plan  Initial Class Diagram  Milestone 2  Week 1 Test Cases |
| 1 | Game Board and Ships  Research GUI  Week 2 Test Cases |
| 2 | Menu System  Basic GUI  Simple AI  Milestone 3  Week 3 Test Cases |
| 3 | Localization(German/English)  Connect Game Functions and GUI  Improved AI  Week 4 Test Cases |
| 4 | Full Game Functionality  Week 5 Test Cases  Milestone 4 |
| 5 | Finalize Project  Add Extra Features  Milestone 5 |

Weekly Progress Schedule

Team Battleship : Chris Hoorn, Cody Plungis, Tiffany Pohl

Coding Standards: http://www.oracle.com/technetwork/java/javase/documentation/codeconvtoc-136057.html